

3E_BLACK

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COLLABORATORS

	<i>TITLE :</i> 3E_BLACK		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

3E_BLACK

1.1 Revised Edition - Black Cards

Revised Edition - Black Cards

Animate Dead	Bad Moon	
Black Knight	Bog Wraith	
Contract from Below		
Cursed Land		
Dark Ritual		
Darkpact		
	Deathgrip	Deathlace
Demonic Attorney		
Demonic Hordes		
Demonic Tutor		
Drain Life		
Drudge Skeletons	El-Hajjaj	
Erg Raiders	Evil Presence	
Fear	Frozen Shade	
Gloom	Howl from Beyond	
Hypnotic Specter	Lord of the Pit	
Mind Twist	Nether Shadow	
Nettling Imp		
Nightmare		
Paralyze	Pestilence	
Plague Rats	Raise Dead	
Royal Assassin		
Sacrifice		
	Scathe Zombies	Scavenging Ghoul
Sengir Vampire	Simulacrum	
Sorceress Queen	Terror	
Unholy Strength	Wall of Bone	
Warp Artifact	Weakness	
Will-O-The-Wisp	Zombie Master	

1.2 Contract from Below

Contract from Below

Color = Black
Rarity = A/B/UL(R) / RV(R)
Type = Sorcery
Cost = B
Artist = Douglas Shuler
Print run = A(1,100) / B(3,200) / UL(18,500) / RV(289,000)

Text (RV): Discard your current hand and draw eight new cards, adding the first drawn to your ante. Remove this card from your deck before playing if you are not playing for ante.

Text (UL): Discard your current hand and draw eight new cards, adding the first drawn to your ante. Remove this card from your deck before playing if you are not playing for ante.

@{ Rulings " link MTG_CARD_C.guide/CONTR}

1.3 Darkpact

Darkpact

Color = Black
Rarity = A/B/UL(R) / RV(R)
Type = Sorcery
Cost = BBB
Artist = Quinton Hoover
Print run = A(1,100) / B(3,200) / UL(18,500) / RV(289,000)

Text (RV): Swap top card of your library with either card of the ante; this swap is permanent. You must have a card in your library to cast this spell. Remove this card from your deck before playing if you are not playing for ante.

Text (UL): Without looking at it first, swap top card of your library with either card of the ante; this swap is permanent. You must have a card in your library to cast this spell. Remove this card from your deck before playing if you are not playing for ante.

@{ Rulings " link MTG_CARD_D.guide/DPACT}

1.4 Demonic Attorney

Demonic Attorney

Color = Black
Rarity = A/B/UL(R) / RV(R)
Type = Sorcery
Cost = 1BB
Artist = Daniel Gelon
Print run = A(1,100) / B(3,200) / UL(18,500) / RV(289,000)

Text (RV): If opponent doesn't concede the game immediately, each player must ante an additional card from the top of his or her library. Remove this card from your deck before playing if you are not playing for ante.

Text (UL): If opponent doesn't concede the game immediately, each player must ante an additional card from the top of his or her library. Remove this card from your deck before playing if you are not playing for ante.

@{ Rulings " link MTG_CARD_D.guide/DATTO}

1.5 Demonic Hordes

Demonic Hordes

Color = Black
Rarity = A/B/UL(R) / RV(R)
Type = Summon Demons (5/5)
Cost = 3BBB
Artist = Jesper Myrfors
Print run = A(1,100) / B(3,200) / UL(18,500) / RV(289,000)

Text (RV): <T>: Destroy 1 land. Pay <BBB> during upkeep or the Hordes become tapped and you lose a land of opponent's choice.

Text (UL): <T>: Destroy 1 land. Pay <BBB> during upkeep or the Hordes become tapped and you lose a land of opponent's choice.

Text (AL): <T>: Destroy 1 land. Pay BBB during upkeep or the Hordes become tapped and you lose a land of opponent's choice.

Flavor Text: Created to destroy Dominia, Demons can sometimes be bent to a more focused purpose.

@{ Rulings " link MTG_CARD_D.guide/DHORD}

1.6 Demonic Tutor

Demonic Tutor

Color = Black

Rarity = A/B/UL(U) / RV(U)
Type = Sorcery
Cost = 1B
Artist = Douglas Shuler
Print run = A(4,500) / B(13,500) / UL(68,000) / RV(1,012,000)

Text(RV): Search your library for one card and take it into your hand.
Reshuffle your library afterwards.

Text(UL): You may search your library for one card and take it into your
hand. Reshuffle your library afterwards.

@{ Rulings " link MTG_CARD_D.guide/DTUTO}

1.7 Nettling Imp

Nettling Imp

Color = Black
Rarity = A/B/UL(U) / RV(U)
Type = Summon Imp (1/1)
Cost = 2B
Artist = Quinton Hoover
Print run = A(4,500) / B(13,500) / UL(68,000) / RV(1,012,000)

Text(RV): <T>: Force a particular one of opponent's non-wall creatures to
attack. If target creature cannot attack, it is killed at end of
turn. This ability can only be played during opponent's turn,
before the attack. May not be used on creatures summoned this
turn.

Text(UL): <T>: Force a particular one of opponent's non-wall creatures to
attack. If target creature cannot attack, it is destroyed at end
of turn. This tap should be played during opponent's turn,
before the attack. May not be used on creatures summoned this
turn.

@{ Rulings " link MTG_CARD_N.guide/NETTL}

1.8 Sacrifice

Sacrifice

Color = Black
Rarity = A/B/UL(U) / RV(U)
Type = Interrupt
Cost = B
Artist = Dan Frazier
Print run = A(4,500) / B(13,500) / UL(68,000) / RV(1,012,000)

Text(RV): Sacrifice one of your creatures to add to your mana pool a number
of black mana equal to the creature's casting cost.

Text (UL): Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to the creature's casting cost.

@{ Rulings " link MTG_CARD_S.guide/SACRI }
